

Israel Affairs

Fun Programs



Written and Compiled by:
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Israel Affairs Regional General Board 2010-2011

Israel Jeopardy

Time: 1 hour

Objectives:

Test ones Israel knowledge, and learn about Israel

Materials:

Jeopardy board with 4 topics each with 5 questions (could be a white board with the topics)

Peulah:

Divide the USYers into 3 groups (7-10 people in each group).

Each group should choose a name that has something to do with Israel.

Have each team choose a number to see who will go first.

There are four categories, with 5 answers under each category.

The first answer is worth 100 points, the second is worth 200, until 500 for the fifth answer.

A team could say “we want culture for 500 points.

You should say the answer and then the team who raises their hand first may say the question.

If they get the question correct, they are given the allotted points, if not the point value is deducted and another team can try to ‘steal’ and guess the correct answer.

The team with the most amount of points may receive a prize, or you may just play this for fun to learn about Israel! It’s up to you.

Below are the topics with the answers and the questions. They are numbered from easiest to hardest.

If you want to have music playing in the background play some Israeli music! (Idan Raichel, Subliminal)

Have fun and enjoy the activity! ☺

History/People

1. The year Israel was established.
 - a. What is significant about 1948 to Israel?
2. He was the first Prime Minister of Israel.
 - a. Who is David Ben-Gurion
3. He said “if you will it is no dream” and had a dream of a Zionist nation.
 - a. Who is Theodor Herzl?
4. She was the only female Prime Minister of Israel.
 - a. Who is Golda Meir?
5. He is the present Prime Minister of Israel.
 - a. Who is Benyamin Netanyahu?

Culture

1. Israel's national anthem.
 - a. What is the Hatikvah?
2. A popular hangout spot in Jerusalem
 - a. What is Ben-Yehuda Street?
3. The best burgers place in Israel
 - a. What is Burgers Bar?
4. The age that teenagers start the army.
 - a. What is 18? (or however they phrase it).
5. He is a popular music artist who sings *boee* and *mimamakiim*, and various other songs.(if you can name any others)
 - a. Who is Idan Raichel?

Geography

1. Israel's capital
 - a. What is Jerusalem?
2. The southern most point in Israel
 - a. What is Eilat?
3. The body of water where you can float.
 - a. What is the Dead Sea?
4. The four countries that border Israel.
 - a. What are Lebanon, Jordan, Egypt, and Syria?
5. The body of water in Northern Israel.
 - a. What is the Kinneret?

Miscellaneous

1. The color of Israel's flag.
 - a. What is blue and white?
2. The most religious place in Israel.
 - a. What is the Kotel?
3. A famous Israeli snack with peanut butter.
 - a. What is bamba?
4. The form of technology/communication that Israeli's created.
 - a. What is Instant or text messaging?
5. The name of the chocolate milk brand.
 - a. What is Yotvata?

Hear No Evil, See No Evil, Eat No Evil

Getting to Know Israel

By: Meital Sapir- Israel Advocacy Chair 2010-2011

Goal: To familiarize USYers with Israeli culture through interactive activities.

Length: 45-60 Minutes

Materials:

-Music Source (iPod or iTunes)

-Pen/paper for each group

-4 plates/spoons for every group

-Kosher packaged Chummus, Tahina, Tabouli, and Babaganoosh

Requirement(s):

Large, excited group of USYers

Peulah:

1. Split USYers into groups of 3
2. Announce the events that each USYer can participate in
3. Groups must designate one representative to each event, ensuring that every USYer has the chance to participate
4. While a group representative is participating in an event, the 2 remaining members in the group must cheer for him/her to earn extra *Ruach* points
5. All points will be tallied up at the end of the program and a winner will be proclaimed.

Events:

Hear No Evil- The first 10 seconds of the chorus of an Israeli song will be played and then paused. The first group representative to yell "ISRAEL" will have the opportunity to sing the rest of the words of the chorus. If he/she does not succeed in singing the chorus, the next loudest/fastest person will have the opportunity to do so. Points will be rewarded for creativity and accuracy in singing the remainder of the chorus.

See No Evil- Group representatives will be given 60 seconds to rattle off as many Israeli artists, scientists, and technological companies and their contributions as they know. This list can be made up of, but is not limited to, the following: jewelry artists (ex: Michal Negrin), Jewish/Israeli piece artists (ex: Danny Azulai, Emanuel), scientists/researchers and their contributions (AIM, Intel, Irrigation System). Whichever group representative has the longest, most accurate list of established Israeli contributors will earn the most points for his/her team.

Eat No Evil- Group representatives will sit at a table and be blindfolded. Once their eyes are covered, 4 plates and spoons will be placed in front of each contestant. Each contestant will be fed a spoonful of each Israeli dish by a fellow group member. The blindfolded contestant will have to identify the food fed to him/her. For each one he/she guesses accurately, points will be added to his/her group's score. The 4 dishes will be Kosher packaged: Chummus, Tabouli, Tahina, and Babaganoosh.

Shesh Besh Tournament

Katie Morris: Arvot Israeli Affairs Correspondent

Time: 1 hour

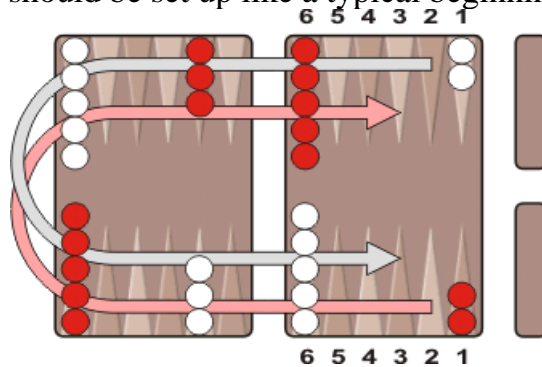
Objectives: To play an Israeli game but in America!

Materials:

- 15 large red cut-out circles for the Checkers
- 15 large white cut-out circles for the Checkers
- A large board (could be written out with chalk on the ground)
- Pair of dice

Peulah:

1. Depending on how many USYers are in attendance, you can either split everyone into larger teams, or have multiple boards set up and split them into pairs to play at each board. The program can be set up tournament style
2. Next, the board should be set up like a typical beginning backgammon game board



3. Let each team roll the dice first to see who is going to start the game.
4. The team who rolls the dice the highest starts off and then they roll again to begin their turn.

Directions/Rules:

Be the first to move all of your checkers around the board to your own home table and bear them off.

- The roll of the dice indicates how many places the team is to move their checkers. For example, if a team rolls a 5 and 3, they may move one checker five spaces to an open point and another checker three spaces to an open point. Or the team can move one checker a total of eight spaces to an open point, but only if the intermediate point is also open.
- A checker may be moved only to an open place, or one that isn't occupied by two or more of the opposing color/checker.
- Doubles are played twice. For example, a roll of 6-6 means the player has four sixes to use.

- You must use both numbers of a roll if possible, or all four numbers in the case of doubles
- **Hitting:** A single checker on a point is called a blot. If an opposing checker lands on a blot, the blot is hit and placed on the bar (outside the board).
- **Entering from the bar:** Any time you have one or more checkers on the bar, your first obligation is to enter those checker(s) into the opposing home board. You enter the checker by moving it to an open point corresponding to one of the numbers on the rolled dice. If you are able to enter some but not all of your checkers, you must enter as many as you can then give up the remainder of your turn.
- **Bearing off:** Once you have moved all fifteen of your checkers into your home board, you may begin bearing off. You bear off rolling a number that corresponds to the point on which the checker resides, and then removing that checker from the board. If there is no checker on the point indicted by the roll, then you must make a legal move using a checker on a higher-numbered point. If there are no checkers on higher numbered points, you are permitted to remove a checker from the highest point that has a checker.
- **Scoring:** The first team to bear off all fifteen checkers wins the game. If the losing team has borne off at least one checker, he loses one point. If the losing team has not borne off any checkers, he loses 2 points, and if the losing team has a checker on the board he loses 3 points.

Additional Information:

You should make sure to have food and music for people to enjoy while they play. Teams can create cheers, and as the tournament progresses you can create teams out of the pairs → the original person keeps playing, but the people he or she defeats become his cheerleaders/team.

This event can also be turned into Human Shesh Besh. If you split the USYers into 2 teams, some people will be the checker pieces and some will be the strategists who move the pieces/USYers.

Israeli Dinner

Approximate Time: 1- 1 ½ hours

Overview:

The purpose of the Israel Dinner is to learn about one of everyone's favorite part of Israeli culture, food! The idea is that everyone is given a menu only in Hebrew (with numbers so if people don't know they can guess) but no translation and then has to order their dinner. Because they might now know what everything means, someone might end up with a knife and a salad, or a spoon and a drink etc. During the activity, people can learn Hebrew words (and how to order in Hebrew)

Materials:

- All the food needed for an Israeli dinner (falafel, Israeli salad, pita, chumus, pickles, chips, drinks etc.)
- Plates, silverware, cups, napkins
- Copies of the menu (see attached)
- Israeli music

Instructions:

1. Have everyone come in, sit down and look at the menus. Teach people what to say when they want. (Ex. Ani Rotzeh, Bevakasha, Todah, optional: make cards with ordering words on them)
2. "Waiters" (probably chapter board members) take people's orders
3. While the "waiters" are getting orders together, the rest of the chapter can do something fun for example: Best Israeli Accent/ Impersonation Contest.
4. Bring out people's orders and then watch them scramble for a bit (feel free to laugh at the guy who just got pita and a spoon). After a bit, bring out the rest of the food for people to eat. Have Israeli themed music playing.

Additional information:

Anything else to help the program run smoothly

Make sure to designate beforehand who will be the waiters and or running the accent contest. Before, tell chapter members if they know Hebrew they can help others order, but it will be much more entertaining if they don't.

Chapters may want to have a small charge for this program to cover the cost of the food. Also chapters may have to adjust the menu to fit what they can serve.

Ways to adapt the program for small, medium, or large chapters

Any supplementary materials needed for the program

Words to order:

- Ani Rotzeh/ah- I want
- Bevakasha- please
- Todah- thank you
- Shalom, shmi_____. Hello, my name is...

See attached for menu. (hand out menu WITHOUT translation, and WITH transliteration)

Menu (Don't handout)

1. Pita
2. Humus
3. Falafel
4. Salad
5. chocolate
6. pickles
7. cucumbers
8. nutella
9. Fruit
10. Chips
11. Water
12. chocolate milk
13. Orange Juice
14. Soda
15. Juice
16. Fork
17. Knife
18. Spoon
19. Napkin

תפריט

1. פתה
2. חומוס
3. פלאפל
4. סלט
5. שוקולד
6. חמוצים
7. מלפפונים
8. נוטלה
9. פרי
10. צ'יפס
11. מים
12. שוקולד חלב
13. מיץ זופת
14. סודה
15. מיץ
16. מזלג
17. סכין
18. כפית
19. מפית

תפריט (DoHandout)

1. Petah
2. Choomus
3. Falafel
4. Salat
5. Shokolad
6. Chamutzim
7. Melaphaphonim
8. Nutella
9. Pri
10. Cheeps
11. Mayim
12. Chalav Shokolad
13. Mitz Tapooz
14. Sodah
15. Mitz
16. Mazleg
17. Sakeen
18. Kapit
19. Mapeet

1. פתה
2. חומוס
3. פלאפל
4. סלט
5. שוקולד
6. חמוצים
7. מלפפונים
8. נוטלה
9. פרי
10. צ'יפס
11. מים
12. שוקולד חלב
13. מיץ תפוז
14. סודה
15. מיץ
16. מזלג
17. סכין
18. כפית
19. מפית

Israel Run That Tune

Time: 1 hour

Objectives:

Experience good programming and learn about the map of Israel

Materials:

Chart paper (one sheet for each group's map, one for group chart)

Markers (for each team and for group chart)

Notecards/Slips of paper with tasks

iPod and speakers

Slips of paper with song names

Stickers (for judges)

Peulah:

Divide the USYers into 5 groups (approximately 9-10 per group).

Let them choose a name that has something to do with Israel. Line up the groups side-by-side and ask them to prepare a quick team cheer with their team name.

It's time to start the game! Play a version of "run-that-tune." Give each person on each team a slip of paper with the title of an Israeli song. (There should be enough songs so that one person from each team is assigned the same song and everyone has a song.) When a song is played, the person on the team who has that song needs to run to the front of the room and complete a task having to do with the State of Israel. There will be a judge assigned to each group who will give the person whose song was called a note card with their task and watch to make sure they complete their task correctly. (Make sure the judges introduce themselves—they will each pretend to be famous people in Israel's history!) The first team to complete the task and run back to the group is given a point. (The tasks are related to the map of Israel. See below.)

Tasks

On chart paper, outline of the shape of the map of the Israel.

On the map, label the border for the Golan Heights, the West Bank, and Gaza.

On the map, add and label Israel's ir ha'birah, capital city,

Add and label three additional cities the map.

In blue, add and label the four bodies of water in Israel.

In yellow, add and label the Negev region.

In green, add and label the Galil region.

Add and label the four countries that border Israel.

On the side of the map, write 3 historic site to visit in Israel.

10. At the bottom of the map, make a timeline of the history of the State of Israel, and label 3 important dates on the timeline.

11. Sing *Hatikvah* loudly.

At the top of the map, draw an Israeli flag.

The Judges

My name is Rachel Bluwstein , and I am a famous Hebrew lyric poet who immigrated to Palestine in 1909. I am known by most people just by my first name, Rachel, or as Rachel the poetess. Although I never lived in the modern State of Israel, I traveled the country, spending most of my time in the North near the Kinneret. I can't wait to learn about how the country has changed and see how much you know!

Shalom! Shmi Tzipi Livni. I am the Foreign Affairs Minister and a leading member of the Kadima party. I am the second woman in Israel to hold the post of foreign minister, after Golda Meir. It is my honor to serve my country in this way, and I am thrilled to be here with you and see what you know about Midinat Yisrael!

I'm David Ben-Gurion. Many of you may already know me—I was the first Prime Minister of Israel. After leading Israel to victory in the 1948 Arab-Israeli War, I helped build the state institutions and oversaw the absorption of vast numbers of Jews from all over the world. Upon retiring from political life in 1970, I moved to Sde Boker, a beautiful oasis in the heart of the Negev desert. I hope we can learn a little about our wonderful country together this morning!

Shmi Yehuda Amichai. I am an Israeli poet, considered by many to be the greatest modern Israeli poet. I was one of the first to write in colloquial Hebrew, so any Hebrew reader could understand and relate to my work. Thank you for having today! I would love to talk poetry later for all the artists and writers in the group.

Ani Yaacov Agam and I am an Israeli sculptor and experimental artist. I was trained at the Bezalel Academy of Art and Design in Jerusalem, and my work is usually abstract, kinetic art, with movement, viewer participation and frequent use of light and sound. I am excited to see what masterpieces of Israel you create today!

Possible Songs:

Hine Ani Baah

Eleanor Rigby

I Gotta Feeling

Love Song

We Are The Champions

Rotzei Banot

OMG

If I Had \$1,000,000

Circus

What Hurts the Most

Don't Stop Believing

Mr. Blue Sky

Dynamite

Bad Romance

Hafinale

4 Minutes

How to Save a Life

Sunday Morning

Boi'i

Ice Ice Baby

California Gurls